

VISUAL ART- 2D Studio Art I & II

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Course Description: 2-D Studio Art I & II

Prerequisites/Corequisites: I-Creating 2D; II-2D Studio Art I

Objectives: The purpose of this course is to introduce/sharpen powers of observation and develop art skills by experimenting with wet and dry media, techniques, and drawing approaches to record ideas and to transfer concepts to painting, printmaking, collage, and/or design. Students sketch, plan, practice, and manipulate the structural elements of art; use research information; visualize imaginative ideas; and improve mark-making skills that are fundamental to all visual art imagery. Ethical use of art content is stressed. Through the critique process, students evaluate and respond to their own work and the work of others. This course incorporates hands-on activities, sketchbook journaling, and consumption of art materials. Please Note: Students work requirements/expectations will vary from introductory level courses to Honors level courses, but are streamlined for the sake of this syllabus in an effort to increase parent and student understanding.

Required Texts and Resources: *Discovering Drawing by Ted Rose and Sallye Mahan-Cox; The Visual Experience by Jack Hobbs, Richard A. Salome, and Ken Vieth (We have class sets of these books. Students will not use them outside of class.)*

Art Studio Fee: \$10.00 is waived for the 2020-2021 School Year. Students will utilize their own materials and sketchbooks.

Attendance Policy: Please see the VCS Student Code of Conduct

Communication: All instructions for class projects will be posted in the classroom and in Canvas. I also utilize Microsoft Teams for Volusia Live students and my phone extension through Teams is 76001. (386-734-7190) Please see my email address at the top of this syllabus.

Electronic Device Policy: Cell phones, laptops, and other electronic devices are utilized for research and visual references for art, *with teacher permission*. Students may listen to music using earbuds or headphones, *with teacher permission*. When in doubt, just ask. Repeated use of electronic devices for non-art purposes will result in a student conference, phone call home, or loss of privilege. A discipline referral will only be utilized when every other option has been exhausted.

Food & Drink Policy: No food is permitted in class. Drinks are not permitted on work surfaces. You may place water bottles on the floor next to your backpacks. You are welcome to get a sip whenever you need it, but a spilled drink at an art table could potentially ruin multiple weeks of

work. (If you missed breakfast or lunch and have a small snack with you, please speak to me privately.) If these procedures are not followed, it will result in a student conference, phone call home, or loss of privilege. A discipline referral will only be utilized when every other option has been exhausted.

Accommodations: Every accommodation will be made pertaining to legally mandated guidelines set forth in IEPs, 504s, ELL, and IDEA. Modifications are made for any student needing it, even if there is not a legally binding contract. I strive to help students find ways to be successful in art class by catering to individual needs. Please do not hesitate to let me know your favored learning style when you are struggling.

Course Requirements:

Class Participation- Daily student work and participation.

Formative Assignments - Sketches, research, rough draft artist statements, written descriptions and other steps building toward the larger-scale projects are considered formative assignments.

Summative Projects/Selected Works* – Large scale projects, culmination of formative assignments and the skills or techniques learned through formative assignments.

Passion Projects/Sustained Investigation* – One day per week students pursue a student-chosen theme through small-scale projects. The theme is maintained for the length of the school year in the student sketchbook.

Final Exam/Portfolio*– Students will submit their sketchbooks/art journals to be graded as their final exam. Volusia Live and in-person students will turn in sketchbooks to be graded. Either in class submission or drop off at the front office on the assigned days. Sketchbooks/Art Journals will then be returned to students after grading.

All summative projects, passion projects, and final portfolio artwork will be accompanied by written statements.

Written Statements – Written statements will include: *explanation of the idea behind the artwork, materials used, and processes used*. Written statements will be a part of the overall project grade, not a separate grade.

Academic Policies and Procedures: Assignments should be turned in during class/in Canvas on the designated due date. If you are not satisfied with your grade, please call/email/ask about how you can improve your work and resubmit it for an improved grade.

General VCS Art grading rubrics are included in online curriculum maps (see the VCS Homepage) and provide students and parents with a broad look at assessment in the Visual Arts classroom. Students will be assessed with these general rubrics and/or project-specific rubrics, also.

Copyright and Trademark infringement are the art version of plagiarism. All artwork turned in for grading must be original and completed by the student. Multiple online systems allow for image searches to discern if a work of art has been copied. Characters, games, logos, and brands created by a professional designer are not acceptable for graded art projects and will result in a grade of "0." I reserve the right to refuse a work of art completed at home or in class, if it is inconsistent with the quality or style of artwork the student is known for in class or if it has been copied rather than used for reference/inspiration. All work will be completed in the students' sketchbooks for the 2020-2021 school year. All work will be considered for the Final Exam grade. Keep all pages in your sketchbook- even the ones you don't like.

Course Skills:

Course Skill 1: Inquiry and Investigation (Investigate materials, processes, and ideas.)

Objectives for Course Skill 1: A) Document experiences to generate possibilities for making art and design; B) document examples of how inquiry guides sustained investigation through art and design; C) Document investigation of viewers' interpretations of art and design; D) Document how works of art and design relate to art and design traditions; E) Document evaluation of art and design; F) Document selection of materials, processes, and ideas to investigate.

Course Skill 2: Making Through Practice, Experimentation and Revision (Make works of art and design by practicing, experimenting, and revising.)

Objectives for Course Skill 2: A) Formulate questions that guide a sustained investigation through art and design; B) Conduct a sustained investigation through art and design that demonstrates practice, experimentation, and revision guided by questions; C) Make works of art and design that demonstrates synthesis of materials, processes, and ideas; D) Make works of art and design that demonstrate 2-D, 3-D, or Drawing skills.

Course Skill 3: Communication and Reflection (Communicate ideas about art and design.)

Objectives for Course Skill 3: A) Identify in writing, materials, processes, and ideas used to make works of art and design; B) Describe how works of art and design demonstrate synthesis of materials, processes, and ideas; C) Describe how works of art and design demonstrate 2-D, 3-D, and Drawing skills; D) Identify in writing, questions that guided a sustained investigation through art and design; E) Describe in writing, how a sustained investigation through art and design shows evidence of practice, experimentation, and revision guided by questions; F) document presentation of works of art and design for viewer interpretation.

2-D Studio Art 1 & 2, 2-D Portfolio Honors & Drawing Portfolio Honors (possible) Assignments: Please remember we will be adjusting for the unusual circumstances related to Covid-19. We will begin the year with drawing activities.

-Collaborative Drawing

-Elements of Art and Principles of Design

-Hockney-Inspired Still Life Drawing

- Drawing with hatching and Crosshatching
- Contour Line Investigation
- Drawing with Expressive Line
- Drawing with Negative Shapes
- Foreshortening in Figure Study
- Value Study: Shattered Images
- Feathers in Monochromatic Colors
- Creating a Spectrum of Color
- Exploring Mixed Color
- One-Point Perspective Design
- Floating Art Museum
- Tower in Three-Point Perspective
- Depth in Monochromatic Collage
- Diebenkorn-Inspired Abstract Landscape
- Texture Collage
- Texture Printmaking
- Designing Pattern from Foreign Currency
- A Unified Seasonal Collage
- Movement in a Comic Strip
- Varied Forms of Balance
- Advertising with Emphasis
- Trompe l'Oeil in Value Study
- Figure Study in Watercolor Wash
- Color Mixing with Acrylic Paint
- Creating Visual Movement Through Printmaking
- Balancing Positive and negative Through Stencil Printing
- Creative Photomontage

ALL FRIDAYS:

Students will work on student-choice themed, Passion Projects every Friday throughout the school year. 4 Passion Project artworks are due each grading quarter. Passion Projects are to be completed in Sketchbooks for the 2020-2021 school year and will contribute to the Final Exam grade.